

# TEEN READS TOURNEY

## Rules of Play

1. There will be twenty (20) questions to a game. Each question will be read through once before timing begins and an answer is given. Questions will be read aloud and then displayed through a PowerPoint presentation.
2. Each team has twenty (20) seconds to give the correct title/specific answer and author. A warning will be given when ten (10) seconds remains.
3. Team members may confer with each other if they wish but only the spokesperson chosen may answer. Answers from other team members will not be accepted.
4. A correct response is composed of two parts, either the title and author of the work or a specific answer and author of the work. Titles and authors must match those written on the official book list.
5. The team receives five (5) points for each correct title/specific answer and three (3) points if they can correctly give the full name of the author, for a possible total of eight (8) points per question. Partial points will not be awarded for each component. Partially correct answers (i.e. title not author) will earn points.
6. Only one answer may be given in the allotted time period – the first answer spoken aloud by the spokesperson will be the one that is judged.
7. If, at the end of twenty seconds, the team is unable to answer the question, the opposing team has five seconds to give the correct answer. The score keeper will act as time keeper in these situations. They are also allowed only one answer.
8. Initial articles, like "A" and 'The', in titles will be disregarded when determining if a title is given correctly. All other words in the title must be correct.
9. Only team members may challenge a question. If there is a challenge, the judges will consult the page numbers referenced for the question. Team members have until the next question is asked to challenge a question. No challenges will be accepted after that time. If a question is challenged and determined to be valid, the team originally asked the question will receive a new question.  
  
A team may not be prompted to challenge by the audience. The challenge will be nullified and the question will stand.
10. At the beginning of the Tourney, the Questioner will read the list of titles and authors so team members may hear the proper pronunciation of each. The pronunciation of the title and author shall be deemed acceptable if it is understood by the Questioner/Judge(s). There may not be a challenge on pronunciation.
11. If a team member is absent, the remaining players may choose to either play with the members available or utilize their alternate or forfeit the game. Only players registered for the team may participate.
12. The audience may not coach members of the teams or talk while the game is going on. Audience members breaking this rule will be asked to leave the room.
13. Teams waiting to compete in games may not watch current games in session.
14. Cell phones must be turned off or set to vibrate.
15. All books, title lists, and other material related to the Tourney will not be allowed on the day of the Regional Tourney.
16. All team members must remain in their seats at all times when competing.